

WITSML 2.1 / ETP 1.2 Simulator

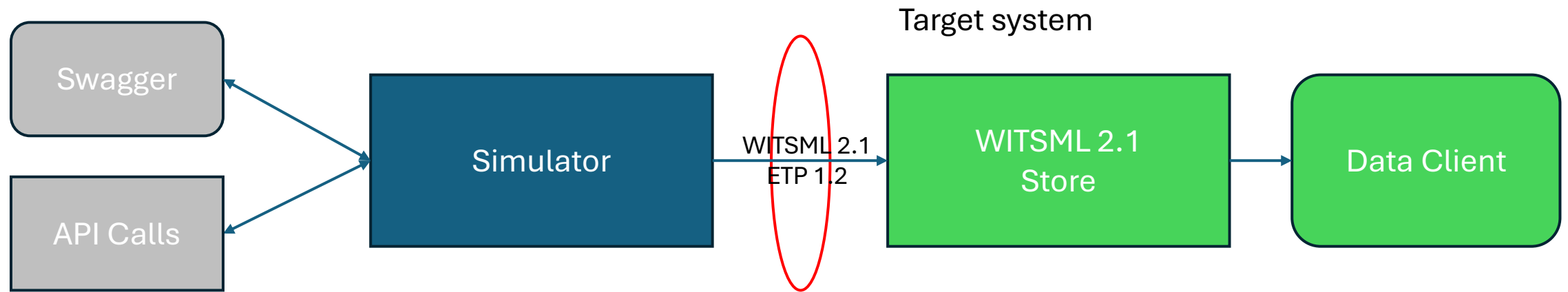
Kongsberg Digital's internal simulator for WITSML 2.1 and ETP 1.2:

- Free for non-commercial use.
- Delivered as-is and for test purposes.
- We intend to release upgrades as we further develop the tool.

Intention is to foster collaboration, data sharing and innovation, supporting the adoption of the latest industry standards

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WITSML 2.1 / ETP 1.2 Simulator



Scope

ETP 1.2 Protocols in use

- 0 – Core
- 3 – Discovery
- 4 – Store
- 22 – Data Load

WITSML 2.1 Objects

- Channel
- ChannelSet
- Well
- Wellbore

Starting the Simulator

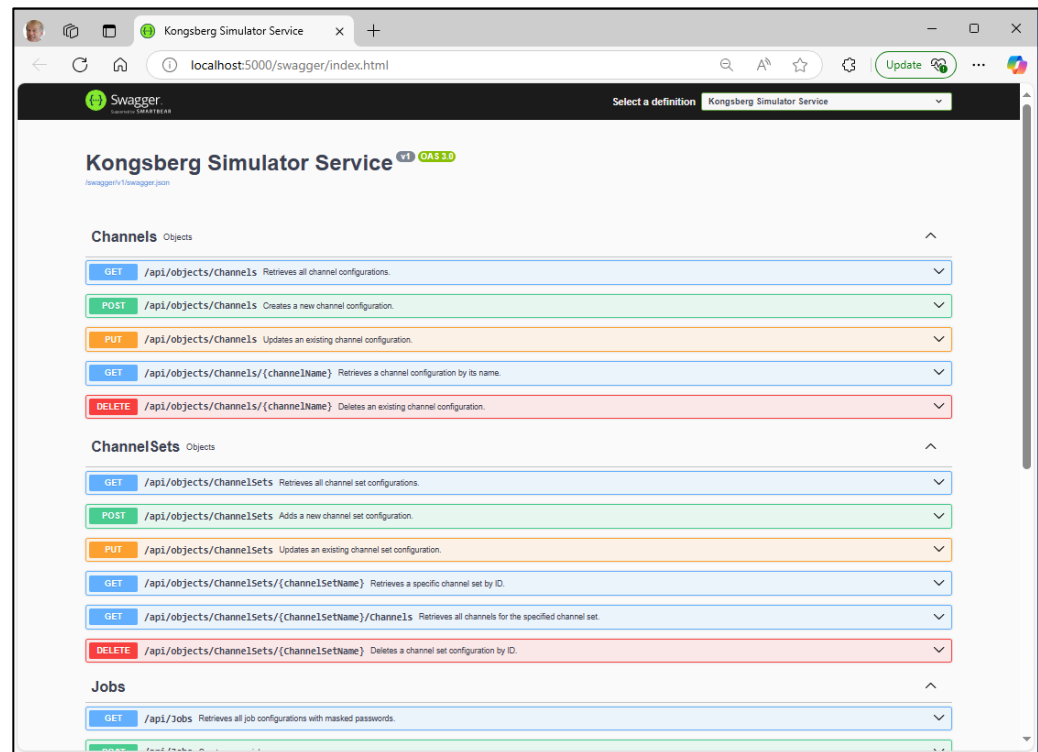
The simulator comes as an .exe that can be started directly from the downloaded folder. It launches two windows, as shown below.

Console Window

```
C:\Users\TedAbramsen\OneDrive - Kongsberg Digital AS\Communities\Energistics\2024 Simulator contribution\Download\Kongsberg Simulator Service...
info: Microsoft.AspNetCore.StaticFiles.StaticFileMiddleware[2]
      Sending file. Request path: '/swagger-ui-standalone-preset.js'. Physical path: 'N/A'
info: Microsoft.AspNetCore.Hosting.Diagnostics[2]
      Request finished HTTP/1.1 GET http://localhost:5000/swagger/index.css - 200 202 text/css 17.4153ms
info: Microsoft.AspNetCore.Hosting.Diagnostics[2]
      Request finished HTTP/1.1 GET http://localhost:5000/swagger/swagger-ui-standalone-preset.js - 200 230007 text/javascript 18.1461ms
info: Microsoft.AspNetCore.StaticFiles.StaticFileMiddleware[2]
      Sending file. Request path: '/swagger-ui-bundle.js'. Physical path: 'N/A'
info: Microsoft.AspNetCore.Hosting.Diagnostics[2]
      Request finished HTTP/1.1 GET http://localhost:5000/swagger/swagger-ui-bundle.js - 200 1426050 text/javascript 20.2478ms
info: Microsoft.AspNetCore.Hosting.Diagnostics[1]
      Request starting HTTP/1.1 GET http://localhost:5000/swagger/swagger-ui.css - - -
info: Microsoft.AspNetCore.StaticFiles.StaticFileMiddleware[2]
      Sending file. Request path: '/swagger-ui.css'. Physical path: 'N/A'
info: Microsoft.AspNetCore.Hosting.Diagnostics[2]
      Request finished HTTP/1.1 GET http://localhost:5000/swagger/swagger-ui.css - 200 152035 text/css 3.0082ms
info: Microsoft.AspNetCore.Hosting.Diagnostics[1]
      Request starting HTTP/1.1 GET http://localhost:5000/swagger/v1/swagger.json - - -
info: Microsoft.AspNetCore.Hosting.Diagnostics[1]
      Request starting HTTP/1.1 GET http://localhost:5000/swagger/favicon-32x32.png - - -
info: Microsoft.AspNetCore.StaticFiles.StaticFileMiddleware[2]
      Sending file. Request path: '/favicon-32x32.png'. Physical path: 'N/A'
info: Microsoft.AspNetCore.Hosting.Diagnostics[2]
      Request finished HTTP/1.1 GET http://localhost:5000/swagger/favicon-32x32.png - 200 628 image/png 0.3451ms
info: Microsoft.AspNetCore.Hosting.Diagnostics[2]
      Request finished HTTP/1.1 GET http://localhost:5000/swagger/v1/swagger.json - 200 - application/json; charset=utf-8 74.5733ms
```

Changes to the configuration will be persisted
Configure and start a Job to simulate

Swagger Page for Configuration API



Channel

Channels Objects		
GET	/api/objects/Channels	Retrieves all channel configurations.
POST	/api/objects/Channels	Creates a new channel configuration.
PUT	/api/objects/Channels	Updates an existing channel configuration.
GET	/api/objects/Channels/{channelName}	Retrieves a channel configuration by its name.
DELETE	/api/objects/Channels/{channelName}	Deletes an existing channel configuration.

```
ChannelConfiguration {
  description: Represents the configuration settings for a channel in the
    simulator.

  channelName*
    string
    nullable: true
    Name of the channel.

  unit
    string
    default: unitless
    nullable: true
    Measurement unit used for the channel.

  description
    string
    default: string.Empty
    nullable: true
    Provides a text description of the channel.

  valueMin
    number($double)
    default: 0
    Minimum value for the channel data.

  valueMax
    number($double)
    default: 1000
    Maximum value for the channel data.

  offset
    number($double)
    default: 0
    Offset to be applied to the channel data.

  array
    integer($int32)
    default: 0
    Indicates if the channel has an array dimension.
}
```

ChannelSet

ChannelSets Objects

GET /api/objects/ChannelSets Retrieves all channel set configurations.

POST /api/objects/ChannelSets Adds a new channel set configuration.

PUT /api/objects/ChannelSets Updates an existing channel set configuration.

GET /api/objects/ChannelSets/{channelSetName} Retrieves a specific channel set by ID.

GET /api/objects/ChannelSets/{ChannelSetName}/Channels
Retrieves all channels for the specified channel set.

DELETE /api/objects/ChannelSets/{ChannelSetName} Deletes a channel set configuration by ID.

```
ChannelSetConfiguration {
  description: Represents a configuration for a channel set in the
    simulator.

  channelSetName*
    string
    nullable: true
    Gets or sets the name of the channel set.

  description
    string
    default: string.Empty
    nullable: true
    Gets or sets the description for the channel set.

  indexType
    string
    default: Time
    nullable: true
    Gets or sets the index type for the channel set.

  isActive
    boolean
    default: true
    Gets or sets a value indicating whether the channel set is
    active.

  existingRange
    boolean
    default: false
    Gets or sets a value indicating whether the simulator
    should do updates on existing ranges.

  channels
    [
    default: []
    nullable: true
    Gets or sets the list of channelIDs in this channel set.
    Add Channels to a ChannelSet by adding their ID to the
    list.

    string]
}
```

Job

Jobs		
GET	/api/Jobs	Retrieves all job configurations with masked passwords.
POST	/api/Jobs	Creates a new job.
PUT	/api/Jobs	Updates an existing job.
GET	/api/Jobs/status	Retrieves statuses for all jobs.
GET	/api/Jobs/{id}	Retrieves a specific job configuration by job ID.
DELETE	/api/Jobs/{id}	Deletes a job by job ID.
GET	/api/Jobs/{id}/status	Retrieves the status of a specific job by job ID.
POST	/api/Jobs/{id}/start	Starts a job by job ID.
POST	/api/Jobs/{id}/stop	Stops a job by job ID.

```
DynamicJobConfigExtended {
  description: Represents detailed configuration options for dynamic simulator jobs.

  etpUrl*
    ▼ string
    nullable: true
    The ETP service URL to connect to.

  username*
    ▼ string
    nullable: true
    Username for ETP authentication.

  password*
    ▼ string
    nullable: true
    Password for ETP authentication.

  jobID
    ▼ string($uuid)
    default: Guid.NewGuid()
    A unique identifier for the job.

  jobName*
    ▼ string
    nullable: true
    Optional name for the job.

  jobDescription
    ▼ string
    default: string.Empty
    nullable: true
    Optional job description.

  simulateChannelSets
    ▼ boolean
    default: true
    Indicates whether channel sets should be simulated.

  numberOfSteamingWellbores
    ▼ integer($int32)
    default: 1
    Number of wellbores to be simulated.

  timeLogResolution
    ▼ string($date-span)
    default: 00:00:01
    Interval for adding a timelog row.

  updateFrequency
    ▼ string($date-span)
    default: 00:00:05
    Update frequency for simulation tasks.

  rateOfPenetration
    ▼ integer($int32)
    default: 1
    Rate of depth change in cm/s.

  loop
    ▼ boolean
    default: true
    Determines if the simulator should loop.

  cleanWellAfterRun
    ▼ boolean
    default: false
    Indicates if the well data should be cleaned after simulation completes.

  wellPrefix
    ▼ string
    default: SimulatedWell
    nullable: true
    Prefix for simulated well names.

  wellBorePrefix
    ▼ string
    default: SimulatedWellBore
    nullable: true
    Prefix for simulated wellbore names.
}
```

Enjoy!

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